# Introduction to Cryptography Lecture 12

Secret sharing Electronic cash

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#### **Secret Sharing**

- 3-out-of-3 secret sharing:
- How about the following scheme:
- Let  $S=s_1s_2...s_m$  be the bit representation of *S.* (m is a multiple of 3)
- Party A receives  $s_1, ..., s_{m/3}$ .
- Party B receives  $s_{m/3+1},...,s_{2m/3}$ .
- Party C receives  $s_{2m/3+1},...,s_m$ .
- All three parties can recover S.
- Why doesn't this scheme satisfy the definition of secret sharing?
- Why does each share need to be as long as the secret?

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# Secret Sharing

- 3-out-of-3 secret sharing:
- Three parties, A, B and C.
- Secret S.
- No two parties should know anything about S, but all three together should be able to retrieve it.
- In other words

$$-A+B+C \Rightarrow S$$

- But.
- A + B **⇒** S
- B + C **⇒** S

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# Secret Sharing

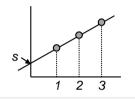
- Solution:
- Define shares for A,B,C in the following way
- $(S_A, S_B, S_C)$  is a random triple, subject to the constraint that
- $S_A \oplus S_B \oplus S_C = S$
- or,  $S_A$  and  $S_B$  are random, and  $S_C = S_A \oplus S_B \oplus S$ .
- What if it is required that any one of the parties should be able to compute S?
- Set  $S_A = S_B = S_C = S$
- What if each pair of the three parties should be able to compute S?

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### t-out-of-n secret sharing

- Provide shares to *n* parties, satisfying
- Recoverability: any t shares enable the reconstruction of the secret.
- Secrecy: any *t-1* shares reveal nothing about the secret.
- We saw 1-out-of-n and n-out-of-n secret sharing.
- Consider 2-out-of-*n* secret sharing.
- Define a line which intersects the Y axis at S
- The shares are points on the line
- Any two shares define S
- A single share reveals nothing



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# t-out-of-n secret sharing

- Reconstruction of the secret:
- Assume we have  $P(x_1),...,P(x_t)$ .
- Use Lagrange interpolation to compute the unique polynomial of degree ≤ t-1 which agrees with these points.
- Output the free coefficient of this polynomial.
- · Lagrange interpolation
- $-P(x) = \sum_{i=1..t} P(x_i) \cdot L_i(x)$
- where  $L_i(x) = \prod_{i \neq i} (x x_i) / \prod_{i \neq i} (x_i x_i)$
- (Note that  $L_i(x_i)=1$ ,  $L_i(x_i)=0$  for  $j\neq i$ .)

– I.e., 
$$S = \sum_{i=1...t} P(x_i) \cdot \prod_{j \neq i} x_j / \prod_{j \neq i} (x_j - x_j)$$

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#### t-out-of-n secret sharing

- Fact: Let F be a field. Any d+1 pairs (a<sub>i</sub>, b<sub>i</sub>) define a unique polynomial P of degree ≤ d, s.t. P(a<sub>i</sub>)=b<sub>i</sub>. (assuming d < |F|).</li>
- Shamir's secret sharing scheme:
- Choose a large prime and work in the field Zp.
- The secret S is an element in the field.
- Define a polynomial P of degree t-1 by choosing random coefficients  $a_1, ..., a_{t-1}$  and defining  $P(x) = a_{t-1}x^{t-1} + ... + a_1x + S$ .
- The share of party j is (j, P(j)).

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# Properties of Shamir's secret sharing

- Perfect secrecy: Any t-1 shares give no information about the secret: Pr(secret=s | P(1),...,P(t-1)) = Pr(secret=s). (Security is not based on any assumptions.)
- Proof: (Intuition: think about 2-out-of-n secret sharing)
- The polynomial is generated by choosing a random polynomial of degree t-1, subject to P(0)=secret.
- Suppose that the shares are  $P(x_1),...,P(x_{t-1})$ .
- P(t) is generated by choosing uniformly random values to the t-1 coefficients,  $a_1, \dots, a_{t-1}$ . ( $a_0$  is already set to be S)
- The values of  $P(x_1),...,P(x_{t-1})$  are defined by t-1 linear equations of  $a_1,...,a_{t-1}$ , s.
- Since  $a_1,...,a_{l-1}$  are uniformly distributed, so are the values of  $P(x_1),...,P(x_{l-1})$ .

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#### Additional properties of Shamir's secret sharing

- Ideal size: Each share is the same size as the secret.
- Extendable: Additional shares can be easily added.
- Flexible: different weights can be given to different parties by giving them more shares.
- Homomorphic property: Suppose P(1),...,P(n) are shares of S, and P'(1),...,P'(n) are shares of S', then P(1)+P'(1),...,P(n)+P'(n) are shares for S+S'.

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# Why should we examine general access structures?

- Not all access structures can be represented by threshold access structures
- For example, consider the access structure
   Γ={{1,2},{3,4}}
- Any threshold based secret sharing scheme with threshold t gives weights to parties, such that  $w_1+w_2 \ge t$ , and  $w_3+w_4 \ge t$ .
- Therefore either  $w_1 \ge t/2$ , or  $w_2 \ge t/2$ . Suppose that this is  $w_1$ .
- Similarly either  $w_3 \ge t/2$ , or  $w_4 \ge t/2$ . Suppose that this is  $w_3$ .
- In this case parties 1 and 3 can reveal the secret, since  $w_1 + w_3 \ge t$ .
- Therefore, this access structure cannot be realized by a threshold scheme.

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# General secret sharing

- P is the set of users (say, n users).
- A ∈ {1,2,...,n} is an authorized subset if it is authorized to access the secret.
- $\Gamma$  is the set of authorized subsets.
- For example,
- $-P = \{1,2,3,4\}$
- $-\Gamma = \text{Any set containing one of } \{ \{1,2,4\}, \{1,3,4,\}, \{2,3\} \}$
- Not supported by threshold secret sharing
- If  $A \in \Gamma$  and  $A \subseteq B$ , then  $B \in \Gamma$ .
- $A \in \Gamma$  is a minimal authorized set if there is no  $C \subseteq A$  such that  $C \in \Gamma$ .
- The set of minimal subsets  $\Gamma_0$  is called the basis of  $\Gamma$ .

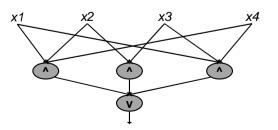
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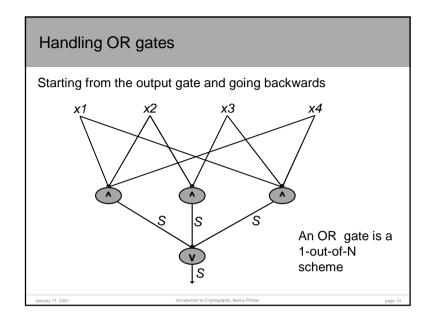
#### The monotone circuit construction (Benaloh-Leichter)

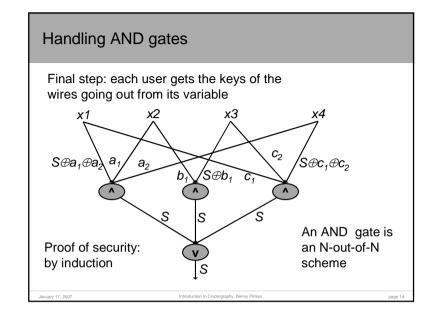
- A Boolean circuit C with OR and AND gates, is monotone. Namely, if C(x)=1, then changing bits of x from 0 to 1 does not change the result to 0.
- Given  $\Gamma$  construct a circuit C s.t. C(A)=1 iff  $A \in \Gamma$ .
- $-\Gamma_0 = \{ \{1,2,4\}, \{1,3,4,\}, \{2,3\} \}$



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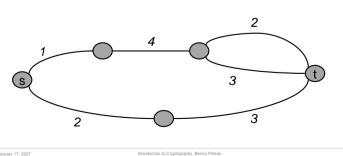
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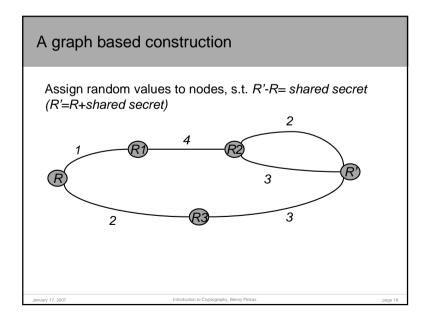




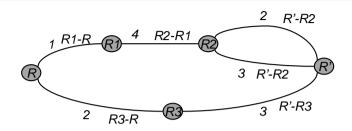
# A graph based construction

- Represent the access structure by an undirected graph.
- An authorized set corresponds to a path from s to t in an undirected graph.
- $\Gamma_0 = \{ \{1,2,4\}, \{1,3,4,\}, \{2,3\} \}$





# A graph based construction



- Assign to edge R1→R2 the value R2-R1
- Give to each user the values associated with its edges

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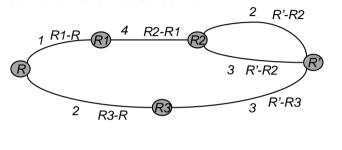
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# A graph based construction

- Consider the set {1,2,4}
- why can an authorized set reconstruct the secret? Why can't a unauthorized set do that?



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#### Simple electronic checks

- A payment protocol:
- Sign a document transferring money from your account to another account
- This document goes to your bank
- The bank verifies that this is not a copy of a previous check
- · The bank checks your balance
- The bank transfers the sum
- Problems:
- Requires online access to the bank (to prevent reusage)
- Expensive.
- The transaction is traceable (namely, the bank knows about the transaction between you and Alice).

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# First try at a payment protocol

- Withdrawal
- User gets bank signature on {I am a \$100 bill, #1234}
- Bank deducts \$100 from user's account
- Payment
- User gives the signature to a merchant
- Merchant verifies the signature, and checks online with the bank to verify that this is the first time that it is used.
- Problems:
- As before, online access to the bank, and lack of anonymity.
- Advantage:
- The bank doesn't have to check online whether there is money in the user's account.
- In fact, there is no real need for the signature, since the bank checks its own signature.

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# Enabling the bank to verify the signed value

- · "cut and choose" protocol
- Suppose Alice wants to sign a \$20 bill.
- A \$20 bill is defined as H(random index,\$20).
- Alice sends to bank 100 different \$20 bills for blind signature.
- The bank chooses 99 of these and asks Alice to unblind them (divide by the corresponding r values). It verifies that they are all \$20 bills.
- The bank blindly signs the remaining bill and gives it to Alice.
- Alice can use the bill without being identified by the bank.
- If Alice tries to cheat she is caught with probability 99/100.
- 100 can be replaced by any parameter *m*.
- But we would like to have an exponentially small cheating probability.

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# Anonymous cash via blind signatures

- In order to preserve payer's anonymity the bank signs the bill without seeing it
- (e.g. like signing on a carbon paper)
- RSA Blind signatures (Chaum)
- RSA signature:  $(H(m))^{1/e} \mod n$
- · Blind RSA signature:
- Alice sends Bob  $(r e H(m)) \mod n$ , where r is a random value.
- Bob computes  $(r e H(m))^{1/e} = r H(m)^{1/e} \mod n$ , and sends to Alice.
- Alice divides by r and computes  $H(m)^{1/e} \mod n$
- Problem: Alice can get Bob to sign anything, Bob does not know what he is signing.

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#### Exponentially small cheating probability

- Define that a \$20 bill is valid if it is the e<sup>th</sup> root of the multiplication of 50 values of the form H(x), (where x="random index,\$20"), and the owner of the bill can present all 50 x values.
- The withdrawal protocol:
- Alice sends to the Bank  $z_1, z_2, ..., z_{100}$  (where  $z_i = r_i^e \cdot H(x_i)$ ).
- The Bank asks Alice to reveal  $\frac{1}{2}$  of the values  $z_i = r_i e \cdot H(x_i)$ .
- The Bank verifies them and extracts the e<sup>th</sup> root of the multiplication of all the other 50 values.
- Payment: Alice sends the signed bill and reveals the 50 preimage values. The merchant sends them to the bank which verifies that they haven't been used before.
- Alice can only cheat if she guesses the 50 locations in which she will be asked to unblind the z<sub>i</sub>s, which happens with probability ~2<sup>-100</sup>.

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### Online vs. offline digital cash

- We solved the anonymity problem, while verifying that Alice can only get signatures on bills of the right value.
- The bills can still be duplicated
- Merchants must check with the bank whenever they get a new bill, to verify that it wasn't used before.
- · A new idea:
- During the payment protocol the user is forced to encode a random identity string (RIS) into the bill
- If the bill is used twice, the RIS reveals the user's identity and she loses her anonymity.

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#### Offline digital cash

#### Payment protocol:

- · Alice gives a signed bill to the vendor
- {I am a \$20 bill, #1234,  $y_1, y'_1, y_2, y'_2, \dots, y_m, y'_m$ }
- The vendor verifies the signature, and if it is valid sends to Alice a random bit string  $b=b_1b_2...b_m$  of length m.
- $\forall$  i if b=0 Alice returns  $x_i$ , otherwise (b=1) she returns  $x'_1$
- The vendor checks that y<sub>i</sub>=H(x<sub>i</sub>) or y'<sub>i</sub>=H(x'<sub>i</sub>) (depending on b<sub>i</sub>). If this check is successful it accepts the bill. (Note that Alice's identity is kept secret.)
- Note that the merchant does not need to contact the bank during the payment protocol.

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# Offline digital cash

#### Withdrawal protocol:

- · Alice prepares 100 bills of the form
- {I am a \$20 bill, #1234,  $y_1, y'_1, y_2, y'_2, \dots, y_m, y'_m$ }
- S.t. ∀ i y=H(x<sub>i</sub>), y'=H(x'<sub>i</sub>), and it holds that x<sub>i</sub>⊕x'<sub>i</sub>=Alice's id, where H() is a collision resistant function.
- Alice blinds these bills and sends to the bank.
- The bank asks her to unblind 99 bills and show their  $x_i, x_i'$  values, and checks their validity. (Alternatively, as in the previous example, Alice can do a check with fails with only an exponential probability.)
- The bank signs the remaining blinded bill.

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# Offline digital cash

- The merchant must deposit the bill in the bank. It cannot use the bill to pay someone else.
- Because it cannot answer challenges b\* different than the challenge b it sent to Alice.
- How can the bank detect double spenders?
- Suppose two merchants M and  $M^*$  receive the same bill
- With very high probability, they ask Alice *different* queries  $b,b^*$
- There is an index *i* for which  $b_i=0$ ,  $b_i^*=1$ . Therefore M receives  $x_i$  and  $M^*$  receives  $x_i'$ .
- When they deposit the bills, the bank receives  $x_i$  and  $x^*_{i}$ , and can compute  $x_i \oplus x'_i = Alice's id$ .

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