

# Introduction to Cryptography

## Lecture 12

Secret sharing  
Electronic cash

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# Secret Sharing

- 3-out-of-3 secret sharing:
  - Three parties, A, B and C.
  - Secret  $S$ .
  - No two parties should know *anything* about  $S$ , but all three together should be able to retrieve it.
- In other words
  - $A + B + C \Rightarrow S$
  - But,
    - $A + B \not\Rightarrow S$
    - $A + C \not\Rightarrow S$
    - $B + C \not\Rightarrow S$

# Secret Sharing

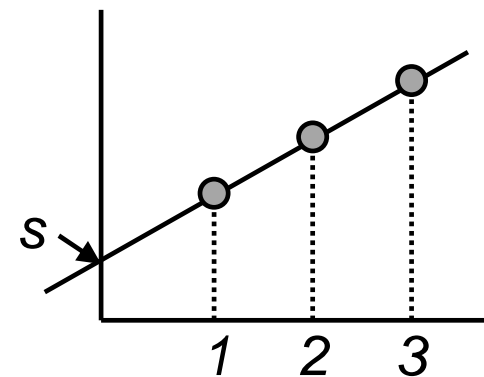
- 3-out-of-3 secret sharing:
- How about the following scheme:
  - Let  $S = s_1 s_2 \dots s_m$  be the bit representation of  $S$ . ( $m$  is a multiple of 3)
  - Party A receives  $s_1, \dots, s_{m/3}$ .
  - Party B receives  $s_{m/3+1}, \dots, s_{2m/3}$ .
  - Party C receives  $s_{2m/3+1}, \dots, s_m$ .
  - All three parties can recover  $S$ .
- Why doesn't this scheme satisfy the definition of secret sharing?
- Why does each share need to be as long as the secret?

# Secret Sharing

- Solution:
  - Define *shares* for A,B,C in the following way
  - $(S_A, S_B, S_C)$  is a random triple, subject to the constraint that
    - $S_A \oplus S_B \oplus S_C = S$
    - or,  $S_A$  and  $S_B$  are random, and  $S_C = S_A \oplus S_B \oplus S$ .
- What if it is required that any one of the parties should be able to compute  $S$ ?
  - Set  $S_A = S_B = S_C = S$
- What if each pair of the three parties should be able to compute  $S$ ?

## $t$ -out-of- $n$ secret sharing

- Provide shares to  $n$  parties, satisfying
  - Recoverability: any  $t$  shares enable the reconstruction of the secret.
  - Secrecy: any  $t-1$  shares reveal nothing about the secret.
- We saw 1-out-of- $n$  and  $n$ -out-of- $n$  secret sharing.
- Consider 2-out-of- $n$  secret sharing.
  - Define a line which intersects the Y axis at  $S$
  - The shares are points on the line
  - Any two shares define  $S$
  - A single share reveals nothing



## $t$ -out-of- $n$ secret sharing

- Fact: Let  $F$  be a field. Any  $d+1$  pairs  $(a_i, b_i)$  define a unique polynomial  $P$  of degree  $\leq d$ , s.t.  $P(a_i)=b_i$ . (assuming  $d < |F|$ ).
- Shamir's secret sharing scheme:
  - Choose a large prime and work in the field  $\mathbb{Z}_p$ .
  - The secret  $S$  is an element in the field.
  - Define a polynomial  $P$  of degree  $t-1$  by choosing random coefficients  $a_1, \dots, a_{t-1}$  and defining
$$P(x) = a_{t-1}x^{t-1} + \dots + a_1x + S.$$
  - The share of party  $j$  is  $(j, P(j))$ .

## $t$ -out-of- $n$ secret sharing

- Reconstruction of the secret:
  - Assume we have  $P(x_1), \dots, P(x_t)$ .
  - Use Lagrange interpolation to compute the unique polynomial of degree  $\leq t-1$  which agrees with these points.
  - Output the free coefficient of this polynomial.
- Lagrange interpolation
  - $P(x) = \sum_{i=1..t} P(x_i) \cdot L_i(x)$
  - where  $L_i(x) = \prod_{j \neq i} (x - x_j) / \prod_{j \neq i} (x_i - x_j)$
  - (Note that  $L_i(x_i) = 1$ ,  $L_i(x_j) = 0$  for  $j \neq i$ .)
  - I.e.,  $S = \sum_{i=1..t} P(x_i) \cdot \prod_{j \neq i} x_j / \prod_{j \neq i} (x_i - x_j)$

# Properties of Shamir's secret sharing

- Perfect secrecy: Any  $t-1$  shares give no information about the secret:  $\Pr(\text{secret}=s \mid P(1), \dots, P(t-1)) = \Pr(\text{secret}=s)$ . (Security is not based on any assumptions.)
- Proof: (Intuition: think about 2-out-of-n secret sharing)
  - The polynomial is generated by choosing a random polynomial of degree  $t-1$ , subject to  $P(0)=\text{secret}$ .
  - Suppose that the shares are  $P(x_1), \dots, P(x_{t-1})$ .
  - $P()$  is generated by choosing uniformly random values to the  $t-1$  coefficients,  $a_1, \dots, a_{t-1}$ . ( $a_0$  is already set to be  $S$ )
    - The values of  $P(x_1), \dots, P(x_{t-1})$  are defined by  $t-1$  linear equations of  $a_1, \dots, a_{t-1}$ ,  $S$ .
    - Since  $a_1, \dots, a_{t-1}$  are uniformly distributed, so are the values of  $P(x_1), \dots, P(x_{t-1})$ .



## Additional properties of Shamir's secret sharing

- Ideal size: Each share is the same size as the secret.
- Extendable: Additional shares can be easily added.
- Flexible: different weights can be given to different parties by giving them more shares.
- Homomorphic property: Suppose  $P(1), \dots, P(n)$  are shares of  $S$ , and  $P'(1), \dots, P'(n)$  are shares of  $S'$ , then  $P(1)+P'(1), \dots, P(n)+P'(n)$  are shares for  $S+S'$ .

# General secret sharing

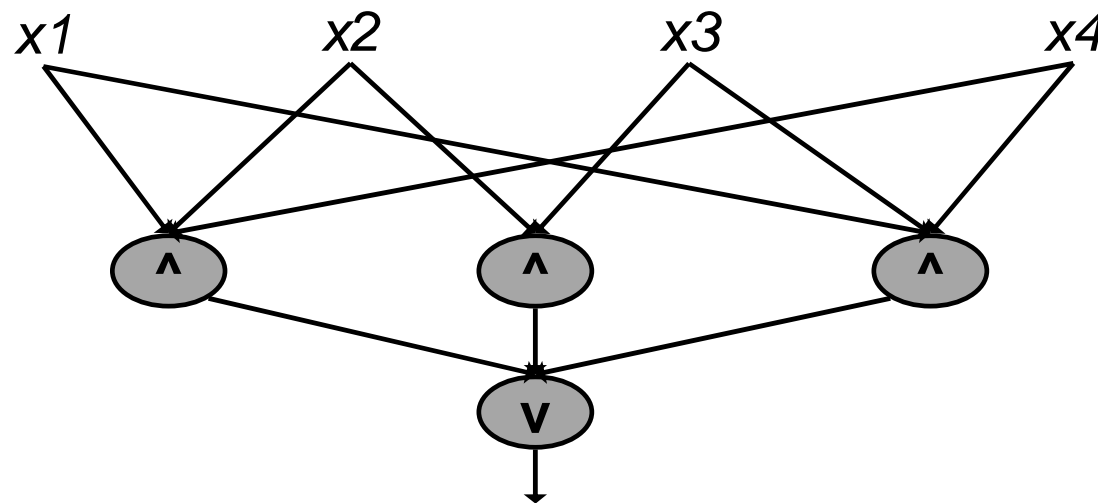
- $P$  is the set of users (say,  $n$  users).
- $A \in \{1, 2, \dots, n\}$  is an authorized subset if it is authorized to access the secret.
- $\Gamma$  is the set of authorized subsets.
- For example,
  - $P = \{1, 2, 3, 4\}$
  - $\Gamma = \text{Any set containing one of } \{ \{1, 2, 4\}, \{1, 3, 4\}, \{2, 3\} \}$
  - Not supported by threshold secret sharing
- If  $A \in \Gamma$  and  $A \subseteq B$ , then  $B \in \Gamma$ .
- $A \in \Gamma$  is a minimal authorized set if there is no  $C \subseteq A$  such that  $C \in \Gamma$ .
- The set of minimal subsets  $\Gamma_0$  is called the basis of  $\Gamma$ .

## Why should we examine general access structures?

- Not all access structures can be represented by threshold access structures
- For example, consider the access structure  $\Gamma = \{\{1,2\}, \{3,4\}\}$ 
  - Any threshold based secret sharing scheme with threshold  $t$  gives weights to parties, such that  $w_1 + w_2 \geq t$ , and  $w_3 + w_4 \geq t$ .
  - Therefore either  $w_1 \geq t/2$ , or  $w_2 \geq t/2$ . Suppose that this is  $w_1$ .
  - Similarly either  $w_3 \geq t/2$ , or  $w_4 \geq t/2$ . Suppose that this is  $w_3$ .
  - In this case parties 1 and 3 can reveal the secret, since  $w_1 + w_3 \geq t$ .
  - Therefore, this access structure cannot be realized by a threshold scheme.

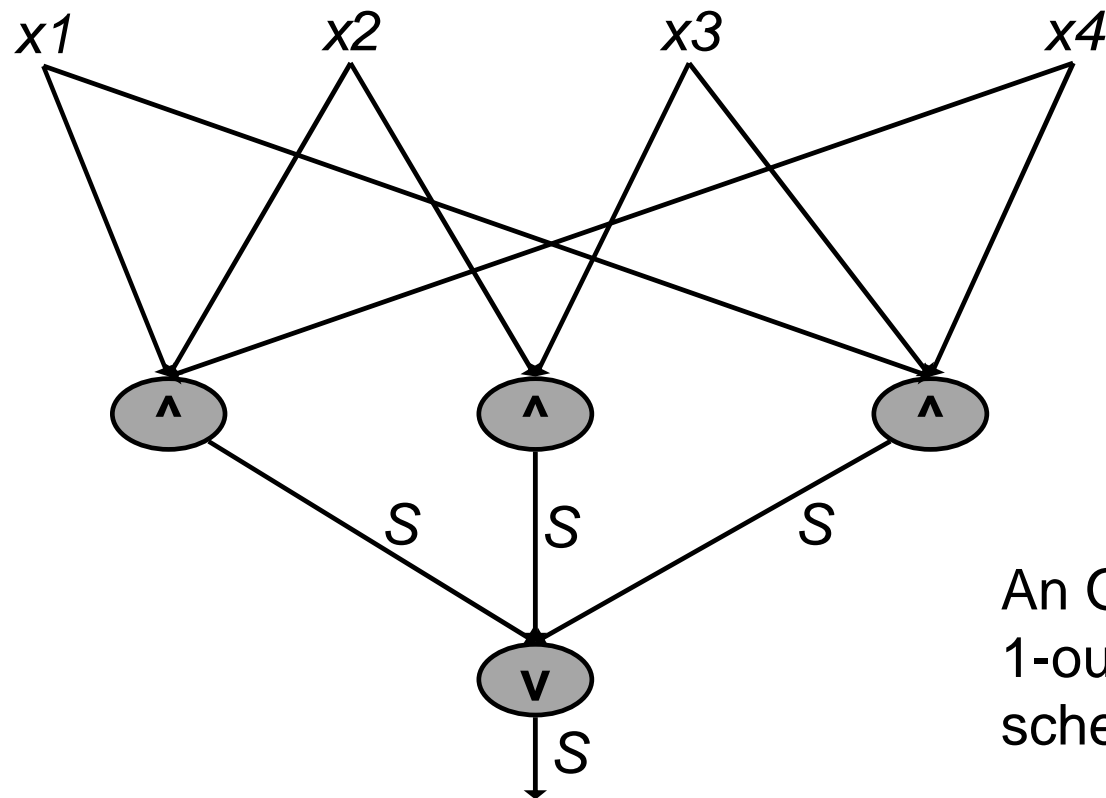
## The monotone circuit construction (Benaloh-Leichter)

- A Boolean circuit  $C$  with OR and AND gates, is *monotone*. Namely, if  $C(x)=1$ , then changing bits of  $x$  from 0 to 1 does not change the result to 0.
- Given  $\Gamma$  construct a circuit  $C$  s.t.  $C(A)=1$  iff  $A \in \Gamma$ .
  - $\Gamma_0 = \{ \{1,2,4\}, \{1,3,4\}, \{2,3\} \}$



# Handling OR gates

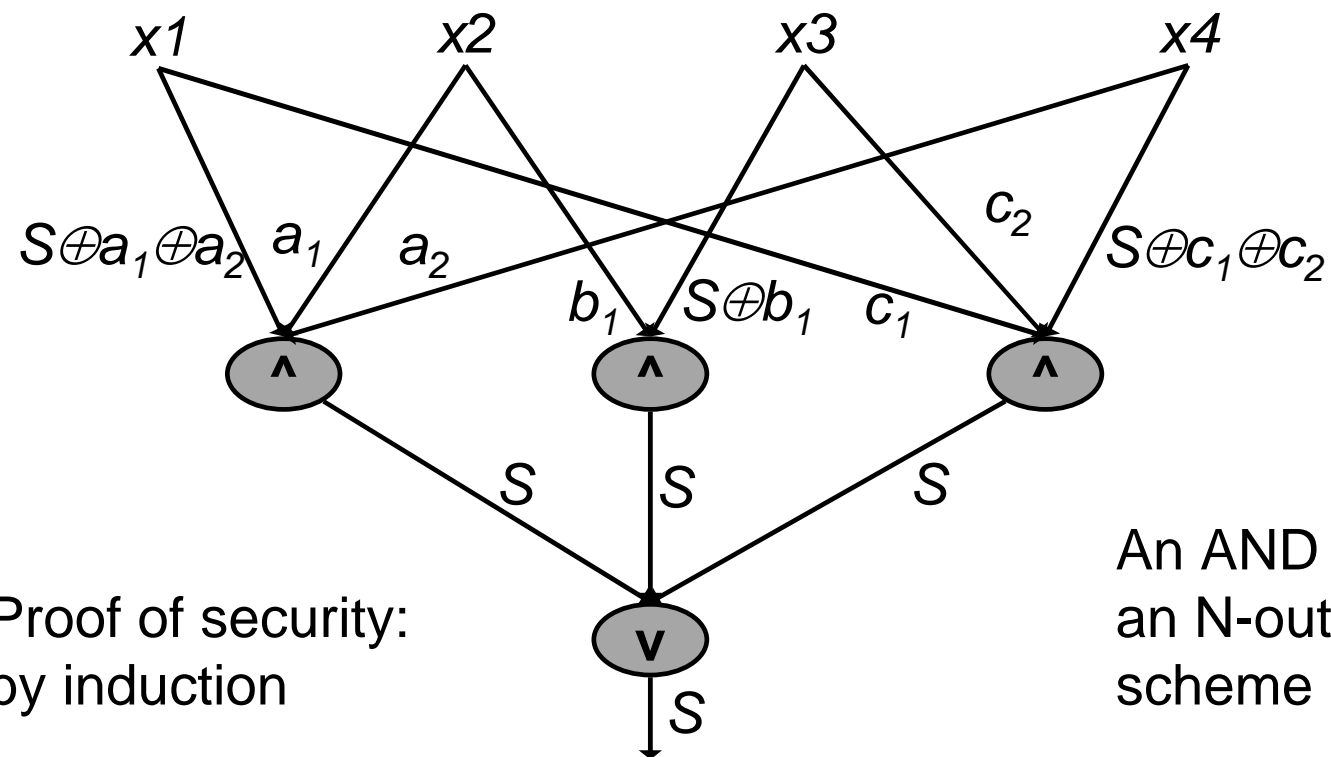
Starting from the output gate and going backwards



An OR gate is a  
1-out-of-N  
scheme

## Handling AND gates

Final step: each user gets the keys of the wires going out from its variable

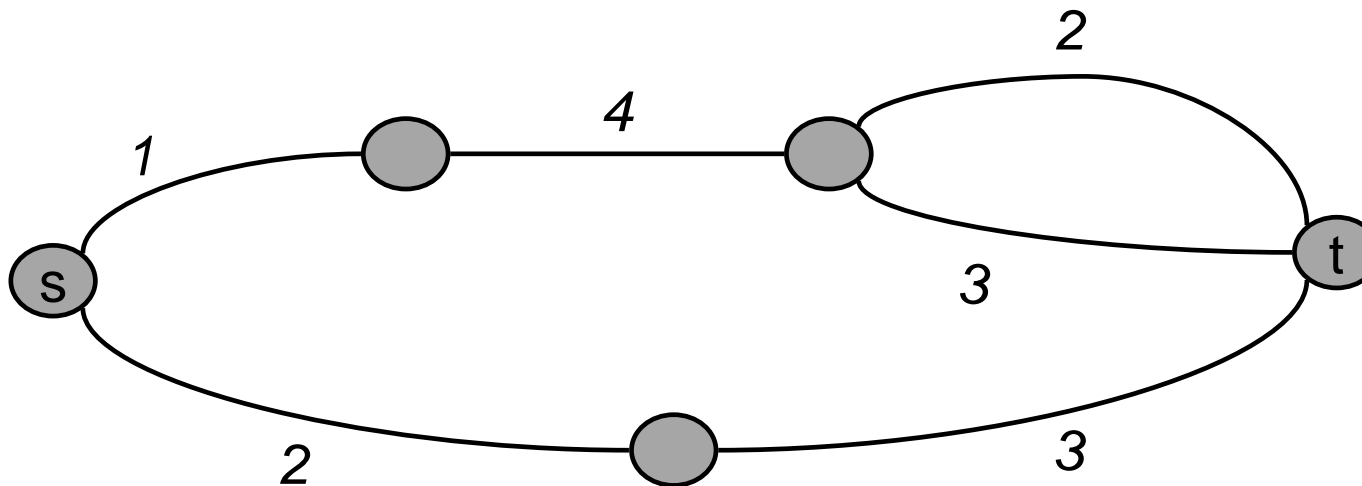


Proof of security:  
by induction

An AND gate is  
an N-out-of-N  
scheme

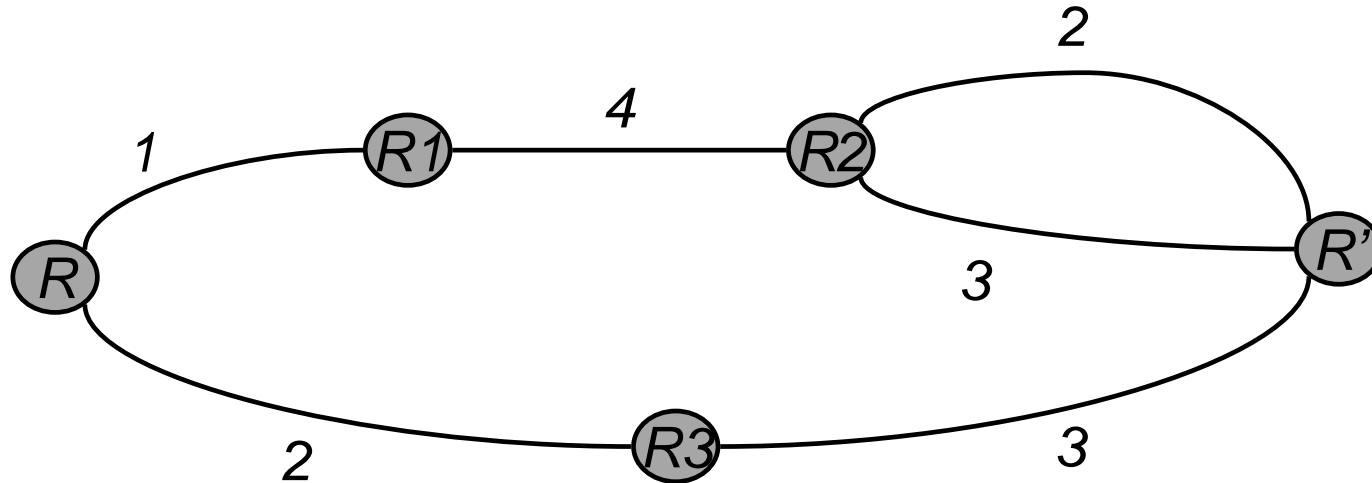
## A graph based construction

- Represent the access structure by an undirected graph.
- An authorized set corresponds to a path from  $s$  to  $t$  in an undirected graph.
- $\Gamma_0 = \{ \{1,2,4\}, \{1,3,4\}, \{2,3\} \}$



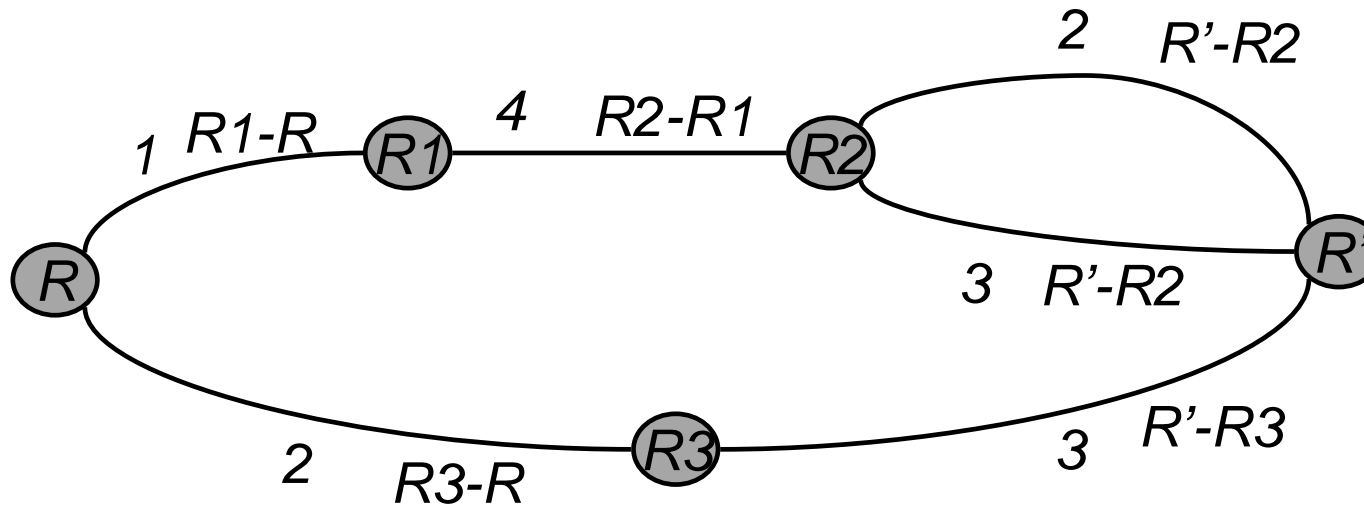
## A graph based construction

Assign random values to nodes, s.t.  $R' - R = \text{shared secret}$   
( $R' = R + \text{shared secret}$ )





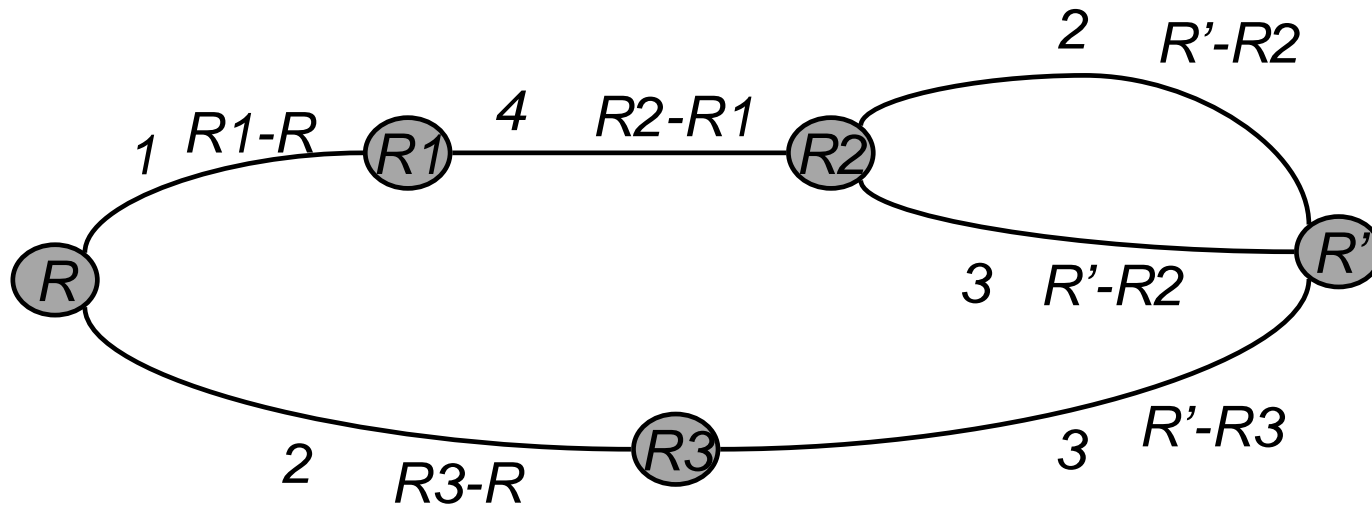
## A graph based construction



- Assign to edge  $R1 \rightarrow R2$  the value  $R2-R1$
- Give to each user the values associated with its edges

## A graph based construction

- Consider the set  $\{1,2,4\}$
- why can an authorized set reconstruct the secret? Why can't an unauthorized set do that?



# Electronic cash

# Simple electronic checks

- A payment protocol:
  - Sign a document transferring money from your account to another account
  - This document goes to your bank
  - The bank verifies that this is not a copy of a previous check
  - The bank checks your balance
  - The bank transfers the sum
- Problems:
  - Requires online access to the bank (to prevent reusage)
  - Expensive.
  - The transaction is traceable (namely, the bank knows about the transaction between you and Alice).

# First try at a payment protocol

- Withdrawal
  - User gets bank signature on {I am a \$100 bill, #1234}
  - Bank deducts \$100 from user's account
- Payment
  - User gives the signature to a merchant
  - Merchant verifies the signature, and checks online with the bank to verify that this is the first time that it is used.
- Problems:
  - As before, online access to the bank, and lack of anonymity.
- Advantage:
  - The bank doesn't have to check online whether there is money in the user's account.
  - In fact, there is no real need for the signature, since the bank checks its own signature.

# Anonymous cash via blind signatures

- In order to preserve payer's anonymity the bank signs the bill without seeing it
  - (e.g. like signing on a carbon paper)
- RSA Blind signatures (Chaum)
- RSA signature:  $(H(m))^{1/e} \bmod n$
- Blind RSA signature:
  - Alice sends Bob  $(r^e H(m)) \bmod n$ , where  $r$  is a random value.
  - Bob computes  $(r^e H(m))^{1/e} = r H(m)^{1/e} \bmod n$ , and sends to Alice.
  - Alice divides by  $r$  and computes  $H(m)^{1/e} \bmod n$
- Problem: Alice can get Bob to sign anything, Bob does not know what he is signing.

## Enabling the bank to verify the signed value

- “cut and choose” protocol
- Suppose Alice wants to sign a \$20 bill.
  - A \$20 bill is defined as  $H(\text{random index}, \$20)$ .
  - Alice sends to bank 100 different \$20 bills for blind signature.
  - The bank chooses 99 of these and asks Alice to unblind them (divide by the corresponding  $r$  values). It verifies that they are all \$20 bills.
  - The bank blindly signs the remaining bill and gives it to Alice.
  - Alice can use the bill without being identified by the bank.
- If Alice tries to cheat she is caught with probability 99/100.
- 100 can be replaced by any parameter  $m$ .
- But we would like to have an exponentially small cheating probability.

## Exponentially small cheating probability

- Define that a \$20 bill is valid if it is the  $e^{\text{th}}$  root of the multiplication of 50 values of the form  $H(x)$ , (where  $x = \text{"random index, \$20"}$ ), and the owner of the bill can present all 50  $x$  values.
- The withdrawal protocol:
  - Alice sends to the Bank  $z_1, z_2, \dots, z_{100}$  (where  $z_i = r_i^e \cdot H(x_i)$ ).
  - The Bank asks Alice to reveal  $\frac{1}{2}$  of the values  $z_i = r_i^e \cdot H(x_i)$ .
  - The Bank verifies them and extracts the  $e^{\text{th}}$  root of the multiplication of all the other 50 values.
- Payment: Alice sends the signed bill and reveals the 50 preimage values. The merchant sends them to the bank which verifies that they haven't been used before.
- Alice can only cheat if she guesses the 50 locations in which she will be asked to unblind the  $z_i$ s, which happens with probability  $\sim 2^{-100}$ .



## Online vs. offline digital cash

- We solved the anonymity problem, while verifying that Alice can only get signatures on bills of the right value.
- The bills can still be duplicated
- Merchants must check with the bank whenever they get a new bill, to verify that it wasn't used before.
- A new idea:
  - During the payment protocol the user is forced to encode a random identity string (RIS) into the bill
  - If the bill is used twice, the RIS reveals the user's identity and she loses her anonymity.

# Offline digital cash

## Withdrawal protocol:

- Alice prepares 100 bills of the form
  - {I am a \$20 bill, #1234,  $y_1, y'_1, y_2, y'_2, \dots, y_m, y'_m$ }
  - S.t.  $\forall i \ y_i = H(x_i), \ y'_i = H(x'_i)$ , and it holds that  $x_i \oplus x'_i = \text{Alice's id}$ , where  $H()$  is a collision resistant function.
- Alice blinds these bills and sends to the bank.
- The bank asks her to unblind 99 bills and show their  $x_i, x'_i$  values, and checks their validity. (Alternatively, as in the previous example, Alice can do a check with fails with only an exponential probability.)
- The bank signs the remaining blinded bill.

# Offline digital cash

## Payment protocol:

- Alice gives a signed bill to the vendor
  - {I am a \$20 bill, #1234,  $y_1, y'_1, y_2, y'_2, \dots, y_m, y'_m$ }
- The vendor verifies the signature, and if it is valid sends to Alice a random bit string  $b = b_1 b_2 \dots b_m$  of length  $m$ .
- $\forall i$  if  $b_i = 0$  Alice returns  $x_i$ , otherwise ( $b_i = 1$ ) she returns  $x'_i$
- The vendor checks that  $y_i = H(x_i)$  or  $y'_i = H(x'_i)$  (depending on  $b_i$ ). If this check is successful it accepts the bill. (Note that Alice's identity is kept secret.)
- Note that the merchant does not need to contact the bank during the payment protocol.

## Offline digital cash

- The merchant must deposit the bill in the bank. It cannot use the bill to pay someone else.
  - Because it cannot answer challenges  $b^*$  different than the challenge  $b$  it sent to Alice.
- How can the bank detect double spenders?
  - Suppose two merchants  $M$  and  $M^*$  receive the same bill
  - With very high probability, they ask Alice *different* queries  $b, b^*$
  - There is an index  $i$  for which  $b_i=0, b_i^*=1$ . Therefore  $M$  receives  $x_i$  and  $M^*$  receives  $x'_i$ .
  - When they deposit the bills, the bank receives  $x_i$  and  $x_i^*$ , and can compute  $x_i \oplus x_i^* = \text{Alice's id}$ .