Introduction to Cryptography Lecture 4

Message authentication
Hash functions

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One Time Pad

- OTP is a perfect cipher, yet provides no authentication
- Plaintext x₁x₂...x_n
- Key k_{1k2}...k_n
- Ciphertext $c_1=x_1\oplus k_1$, $c_2=x_2\oplus k_2$,..., $c_n=x_n\oplus k_n$
- Adversary changes, e.g., c₂ to 1⊕c₂
- User decrypts 1⊕x₂
- Error-detection codes are insufficient. (For example, linear codes can be changed by the adversary, even if encrypted.)

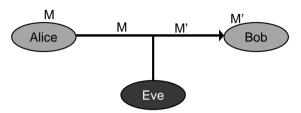
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Data Integrity, Message Authentication

• Risk: an *active* adversary might change messages exchanged between Alice and Bob



• Authentication is orthogonal to secrecy. A relevant challenge regardless of whether encryption is applied.

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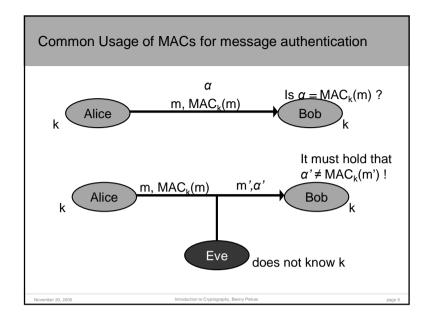
Definitions

- Scenario: Alice and Bob share a secret key K.
- Authentication algorithm:
- Compute a Message Authentication Code: $\alpha = MAC_{\kappa}(m)$.
- Send m and α
- Verification algorithm: $V_K(m, \alpha)$.
- $-V_{\kappa}(m, MAC_{\kappa}(m)) = accept.$
- For $\alpha \neq MAC_K(m)$, $V_K(m, \alpha) = reject$.
- How does $V_k(m)$ work?
- Receiver knows k. Receives m and α .
- Receiver uses k to compute $MAC_{K}(m)$.
- $-V_K(m, \alpha) = 1$ iff $MAC_K(m) = \alpha$.

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Constructing MACs

- Based on block ciphers (CBC-MAC) or,
- Based on hash functions
- More efficient
- At the time, encryption technology was controlled (export restricted) and it was preferable to use other means when possible.

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Requirements

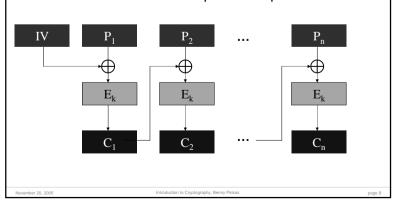
- · Security: The adversary,
- Knows the MAC algorithm (but not K).
- Is given many pairs $(m_i, MAC_K(m_i))$, where the m_i values might also be chosen by the adversary (chosen plaintext).
- Cannot compute $(m, MAC_K(m))$ for any new m ($\forall i \ m \neq m_i$).
- The adversary must not be able to compute $MAC_K(m)$ even for a message m which is "meaningless" (since we don't know the context of the attack).
- Efficiency: output must be of fixed length, and as short as possible.
- \Rightarrow The MAC function is not 1-to-1.
- \Rightarrow An n bit MAC can be broken with prob. of at least 2⁻ⁿ.

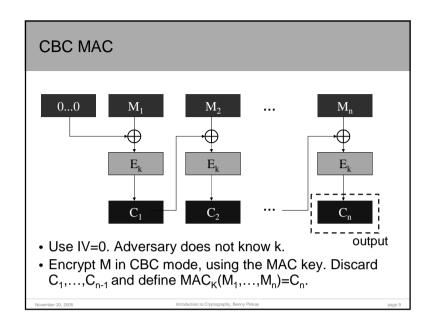
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CBC

- Reminder: CBC encryption
- Plaintext block is xored with previous ciphertext block





Security of CBC-MAC

- Claim: if E_K is pseudo-random then CBC-MAC, applied to fixed length messages, is a pseudo-random function, and is therefore resilient to forgery.
- · But, insecure if variable lengths messages are allowed

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CBC-MAC for variable length messages

- Solution 1: The first block of the message is set to be its length. I.e., to authenticate M₁,...,M_n, apply CBC-MAC to (n,M₁,...,M_n).
- Works since now message space is prefix-free.
- Drawback: The message length (n) must be known in advance.
- "Solution 2": apply CBC-MAC to (M₁,...,M_n,n)
- Message length does not have to be known is advance
- But, this scheme is broken (see, M. Bellare, J. Kilian, P. Rogaway, The Security of Cipher Block Chaining, 1984)
- Solution 3: (preferable)
- Use a second key K'.
- Compute $MAC_{K,K'}(M_1,...,M_n) = E_{K'}(MAC_K(M_1,...,M_n))$
- Essentially the same overhead as CBC-MAC

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Hash functions

- A hash function h:X → Y maps long inputs to fixed size outputs. (|X|>|Y|)
- No secret key. The hash function algorithm is public.
- If |X| > |Y| there are collisions $(x \neq x')$ for which h(x) = h(x').

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The Birthday Phenomenon (Paradox)

- For 23 people chosen at random, the probability that two of them have the same birthday is ½.
- Compare to: the prob. that one or more of them has the same birthday as Alan Turing is 23/365 (actually, 1-(1-1/365)²³.)
- More generally, for a random h:X → Z, if we choose about |Z|½ elements of Z at random (1.17 |Z|½), the probability that two of them are mapped to the same image is > ½.
- Implication: it's harder to achieve strong collision resistance
- A random function with a n bit output
- Find x,x' with h(x)=h(x') after about 2^{n/2} tries.
- Find x≠0 s.t. h(x)=h(0) after about 2ⁿ attempts.

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Security definitions for hash functions

- 1. Preimage resistance: for any y, it is hard to find x such that h(x)=y.
- 2. Weak collision resistance: for any $x \in X$, it is hard to find $x' \neq x$ such that h(x)=h(x'). (Also known as "universal one-way hash", or "second preimage resistance").
- 3. Strong collision resistance: it is hard to find any x,x' for which h(x)=h(x').
- It's easier to find collisions. (Under reasonable assumptions (3) → (1), and (3) → (2).) Therefore strong collision resistance is a stronger assumption.
- Real world hash functions: MD5, SHA-1, SHA-256.

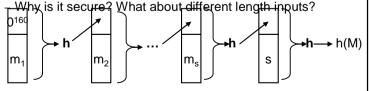
Hmm..

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From collision-resistance for fixed length inputs, to collision-resistance for arbitrary input lengths

- Hash function:
- Input block length is usually 512 bits (|X|=512)
- Output length is at least 160 bits (birthday attacks)
- Extending the domain to arbitrary inputs
- Suppose h: $\{0,1\}^{512}$ -> $\{0,1\}^{160}$
- Input: $M=m_1...m_s$, $|m_i|=512-160=352$. (what if $|M|\neq352$ -i bits?)
- Define: $y_0=0^{160}$. $y_i=h(y_{i-1},m_i)$. $y_{s+1}=h(y_s,s)$. $h(M)=y_{s+1}$.



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Proof

- Show that if we can find M≠M' for which H(M)=H(M'), we can find blocks m ≠ m' for which h(m)=h(m').
- Case 1: suppose |M|=s, |M'|=s', and $s \neq s'$
- Then, collision: $H(M)=h(y_s,s)=h(y_{s'},s')=H(M')$
- Case 2: |M|=|M'|=s
- We know that $H(M)=h(y_s,s)=h(y_s,s)=H(M')$
- If $y_s \neq y'_s$ then we found a collision in h.
- Otherwise, go from i=s-1 to i=1:
- $y_{i+1} = y'_{i+1}$ implies $h(y_i, m_{i+1}) = h(y'_i, m'_{i+1})$.
- If $y_i \neq y'_i$ or $m_{i+1} \neq m'_{i+1}$, then we found a collision.
- M ≠ M' and therefore there is an i for which m_{i+1} ≠ m'_{i+1}

Name and Address

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HMAC

- Input: message *m*, a key *K*, and a hash function *h*.
- $\mathsf{HMAC}_{\mathsf{K}}(\mathsf{m}) = \mathsf{h}(\mathsf{K} \oplus \mathsf{opad}, \mathsf{h}(\mathsf{K} \oplus \mathsf{ipad}, \mathsf{m}))$
- where ipad, opad are 64 byte long fixed strings
- K is 64 byte long (if shorter, append 0s to get 64 bytes).
- Overhead: the same as that of applying h to m, plus an additional invocation to a short string.
- It was proven [BCK] that if HMAC is broken then either
- h is not collision resistant (even when the initial block is random and secret), or
- The output of h is not "unpredcitable" (when the initial block is random and secret)
- HMAC is used everywhere (SSL, IPSec).

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Basing MACs on Hash Functions

- Hash functions are not keyed. MACk uses a key.
- Best attack should not succeed with prob > max(2-|k|,2-|MAC()|).
- Idea: MAC combines message and a secret key, and hashes them with a collision resistant hash function.
- E.g. $MAC_{K}(m) = h(k,m)$. (insecure..., given $MAC_{K}(m)$ can compute $MAC_{K}(m,|m|,m')$, if using the MD construction)
- MAC_K(m) = h(m,k). (insecure..., regardless of key length, use a birthday attack to find m,m' such that h(m)=h(m').)
- · How should security be proved?:
- Show that if MAC is insecure than so is hash function h.
- Insecurity of MAC: adversary can generate MAC_K(m) without knowing k.
- Insecurity of h: adversary finds collisions (x≠x', h(x)=h(x').)

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What we learned today

- Message authentication
- CBC MAC
- Hash functions
- The birthday paradox
- HMAC

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