# Introduction to Cryptography Lecture 3

**DES** 

Meet in the middle attack Differential cryptanalysis Message authentication

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## **Books**

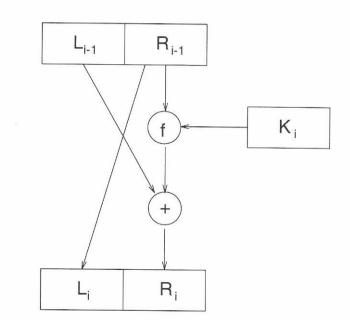
- Open University book in Hebrew (based on Stinson's book)
- Lecture notes from Bar Ilan http://www.cs.biu.ac.il/~lindell/89-656/main-89-656.html

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### **Feistel Networks**

- Encryption:
- Input:  $P = L_{i-1} | R_{i-1} . | L_{i-1} | = | R_{i-1} |$   $- L_i = R_{i-1}$  $- R_i = L_{i-1} \oplus F(K_i, R_{i-1})$
- Decryption?
- No matter which function is used as F, we obtain a permutation (i.e., F is reversible).



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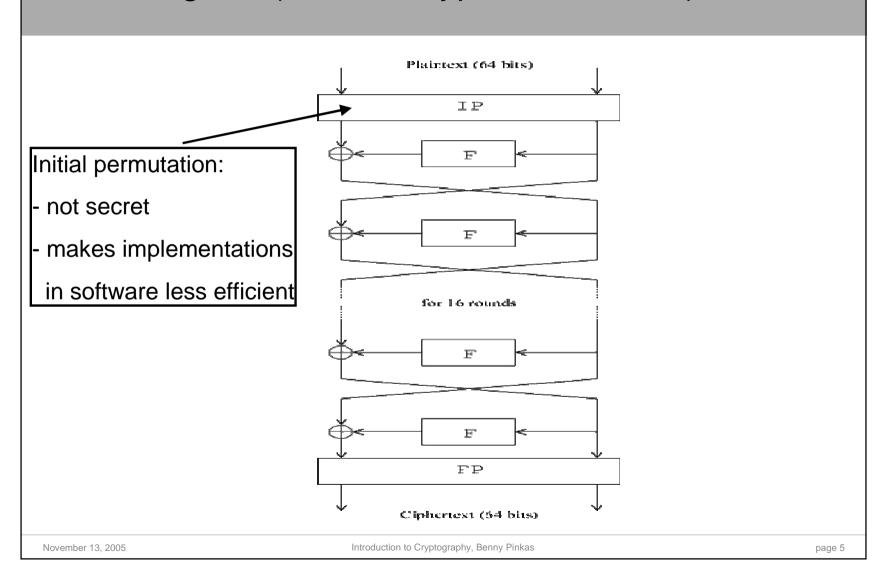
## DES (Data Encryption Standard)

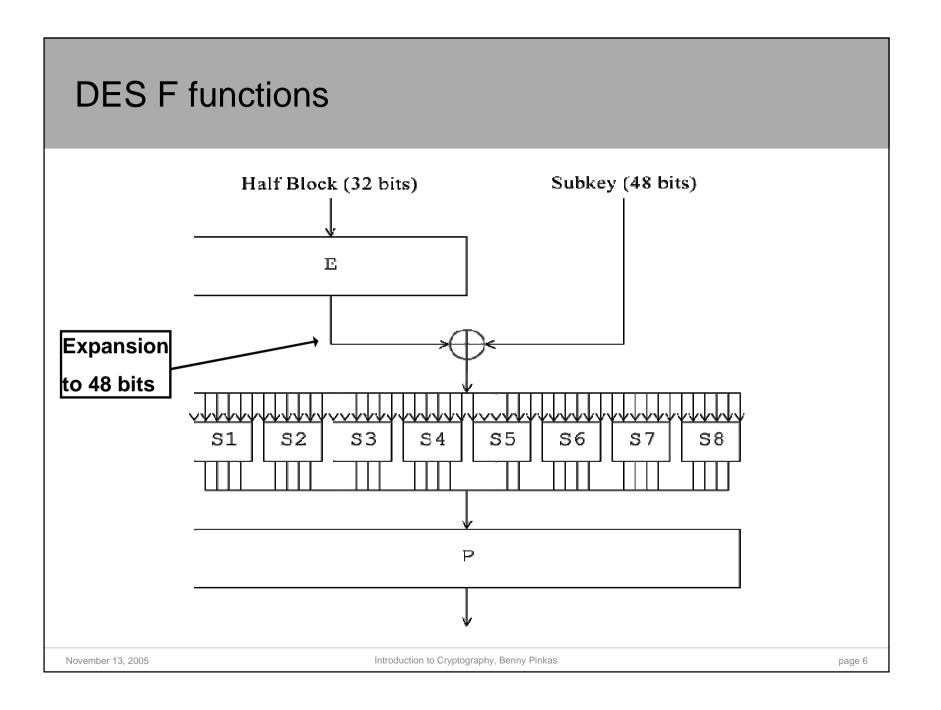
- A Feistel network encryption algorithm:
  - How many rounds?
  - How are the round keys generated?
  - What is F?
- DES (Data Encryption Standard)
  - Designed by IBM and the NSA, 1977.
  - 64 bit input and output
  - 56 bit key
  - 16 round Feistel network
  - Each round key is a 48 bit subset of the key
- Throughput ≈ software: 10Mb/sec, hardware: 1Gb/sec (in 1991!).
- Criticized for unpublished design decisions (designers did not want to disclose differential cryptanalysis).
- Linear cryptanalysis: about 2<sup>40</sup> known plaintexts

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## DES diagram (Data Encryption Standard)





#### How much effort can be invested in an attack?

- Computation overhead:
  - 2<sup>56</sup> computation was demonstrated to be feasible.
  - Moore's Law: computation speed doubles every 1.5 years.
  - Attacker can use a network of machines (over the Internet?)
  - 280 is considered to be the lower end of "infeasible"
  - Brute force attack on DES: 2<sup>56</sup>
  - Anything more efficient is considered a "break"
- Memory:
  - Terabyte =  $2^{43}$  bits
  - 2<sup>n</sup> memory is probably less feasible than 2<sup>n</sup> computation

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#### Double DES

• DES is out of date due to brute force attacks on its

short key (56 bits)

Why not apply DES twice with two keys?

- Double DES: DES  $_{k1.k2} = E_{k2}(E_{k1}(m))$ 

- Key length: 112 bits

- But, double DES is susceptible to a meet-in-the-middle attack, requiring  $\approx 2^{56}$  operations and storage.
  - Compared to brute a force attack, requiring 2<sup>112</sup> operations and O(1) storage.

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#### Meet-in-the-middle attack

- Meet-in-the-middle attack
  - $-c = E_{k2}(E_{k1}(m))$
  - $D_{k2} (c) = E_{k1}(m)$
- The attack:
  - Input: (m,c) for which  $c = E_{k2}(E_{k1}(m))$
  - For every possible value of  $k_1$ , generate and store  $E_{k_1}(m)$
  - For every possible value of  $k_2$ , check if  $D_{k2}(c)$  is in the table
  - Might obtain several options for (k<sub>1</sub>,k<sub>2</sub>). Check them or repeat the process again with a new (m,c) pair.
- The attack is applicable to any iterated cipher

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#### Meet-in-the-middle attack

- The plaintext and the ciphertext are 64 bits long
- The key is 56 bits long
- Suppose that we are given two plaintext-ciphertext pairs (m,c) (m',c')
- The attack looks for k1,k2, such that  $D_{k2}$  (c) =  $E_{k1}$ (m) and  $D_{k2}$  (c') =  $E_{k1}$ (m')
- The correct value of k1,k2 satisfies both equalities
- There are 2<sup>112</sup> (actually 2<sup>112</sup>-1) other values for k1,k2.
- Each one of these satisfies the equalities with probability 2<sup>-128</sup>
- The probability that there exists one or more of these other pairs of keys, which satisfy both equalities, is bounded from above by  $2^{112-128} = 2^{-16}$ .

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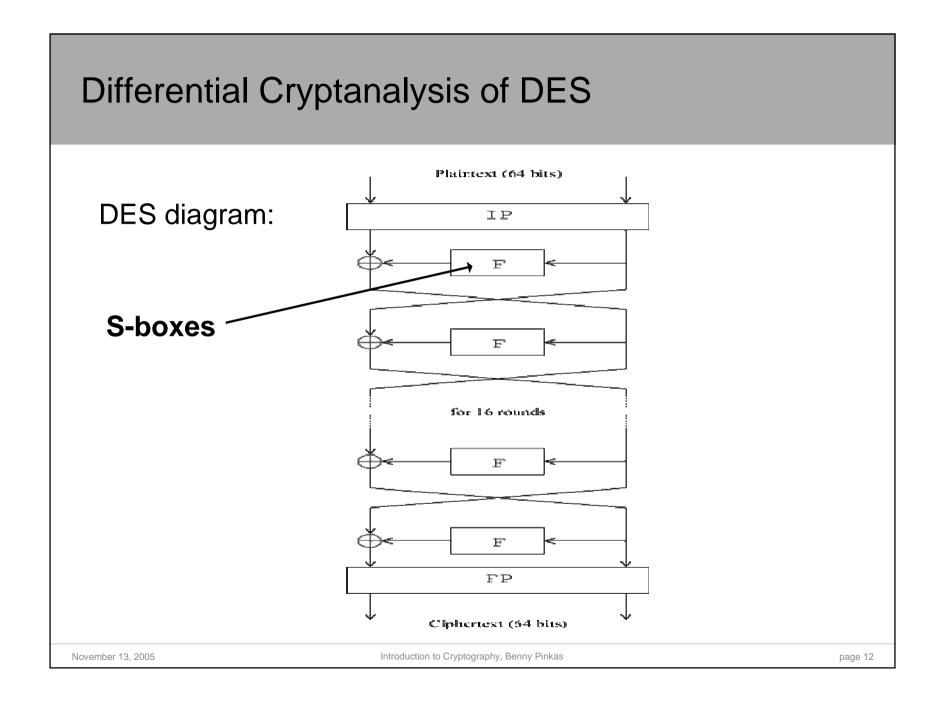
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## Triple DES

- 3DES  $_{k1,k2} = E_{k1}(D_{k2}(E_{k1}(m)))$
- Why use Enc(Dec(Enc())) ?
  - Backward compatibility: setting k<sub>1</sub>=k<sub>2</sub> is compatible with single key DES
- Only two keys
  - Effective key length is 112 bits
  - Why not use three keys? There is a meet-in-the-middle attack with 2<sup>112</sup> operations
- 3DES provides good security. Widely used. Less efficient.

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## Differential Cryptanalysis [Biham-Shamir 1990]

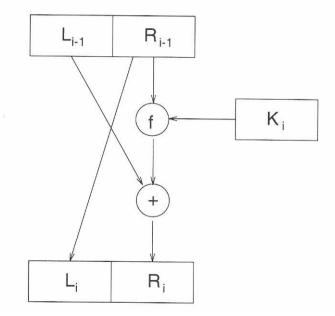
- The first attack to reduce the overhead of breaking DES to below exhaustive search
- Very powerful when applied to other encryption algorithms
- Depends on the structure of the encryption algorithm
- Observation: all operations except for the s-boxes are linear
- Linear operations:
  - $-a=b \oplus c$
  - -a = the bits of b in (known) permuted order
- Linear relations can be exposed by solving a system of linear equations

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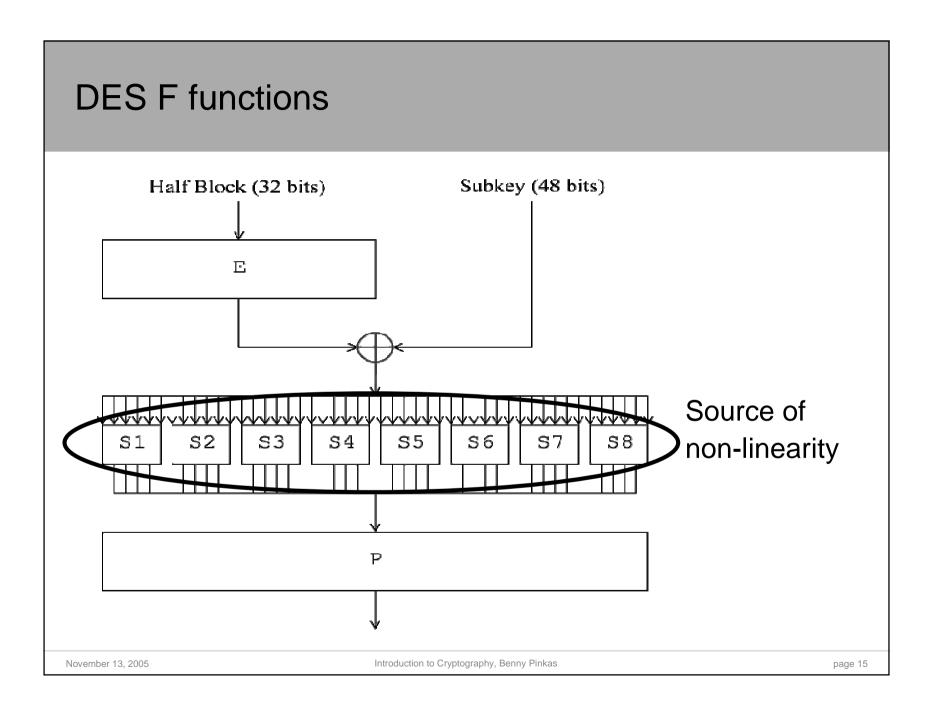
### A Linear F in a Feistel Network?

- Suppose  $F(R_{i-1}, K_i) = R_{i-1} \oplus K_i$ 
  - Namely, that F is linear
- Then  $R_i = L_{i-1} \oplus R_{i-1} \oplus K_i$   $L_i = R_{i-1}$
- Write  $L_{16}$ ,  $R_{16}$  as linear functions of  $L_0$ ,  $R_0$  and K.
  - Given L<sub>0</sub>R<sub>0</sub> and L<sub>16</sub>R<sub>16</sub> Solve and find K.
- F must therefore be non-linear.
- F is the only source of nonlinearity in DES.



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## Differential Cryptanalysis

- The S-boxes are non-linear
- We study the differences between two encryptions of two different plaintexts
- Notation:
  - The plaintexts are P and P\*
  - Their difference is dP = P ⊕ P\*
  - Let X and X\* be two intermediate values, for P and P\*, respectively, in the encryption process.
  - Their difference is  $dX = X \oplus X^*$

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## The advantage of looking at XORs

- It's easy to predict the difference of the results of linear operations
- Unary operations, (e.g. P is a permutation of the bits of X)

$$-dP(x) = P(x) \oplus P(x^*) = P(x \oplus x^*) = P(dx)$$

• XOR

$$-d(x \oplus y) = (x \oplus y) \oplus (x^* \oplus y^*) = (x \oplus x^*) \oplus (y \oplus y^*) = dx \oplus dy$$

- Mixing the key
  - $-d(x \oplus k) = (x \oplus k) \oplus (x^* \oplus k) = x \oplus x^* = dx$
  - The result here is key independent (the key disappears)

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#### Differences and S-boxes

- S-box: a function (table) from 6 bit inputs to 4 bit output
- X and X\* are inputs to the same S-box, and we know their difference  $dX = X \oplus X^*$ .
- Y = S(X)
- When dX=0, X=X\*, and therefore Y=S(X)=S(X\*)=Y\*, and dY=0.
- When dX≠0, X≠X\* and we don't know dY for sure, but we can investigate its distribution.
- For example,

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### Distribution of Y' for S1

- dX=110100
- 2<sup>6</sup>=64 input pairs, { (000000,110100), (000001,110101),...}
- For each pair compute xor of outputs of S1
- E.g., S1(000000)=1110, S1(110100)=1001. dY=0111.
- Table of frequencies of each dY:

0000	0001	0010	0011	0100	0101	0110	0111
0	8	16	6	2	0	0	12
1000	1001	1010	1011	1100	1101	1110	1111
6	0	0	0	0	8	0	6

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#### Differential Probabilities

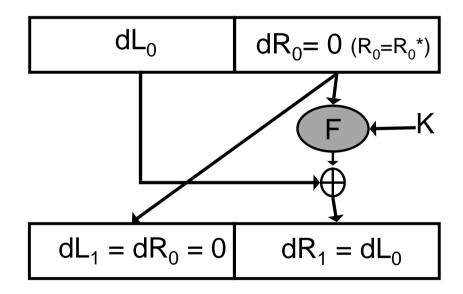
- The probability of dX ⇒ dY is the probability that a pair of difference dX results in a pair of difference dY (for a given S-box).
- Namely, the entries in the table divided by 64.
- Differential cryptanalysis uses entries with large values
  - $dX=0 \Rightarrow dY=0$
  - Entries with value 16/64.

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## Warmup

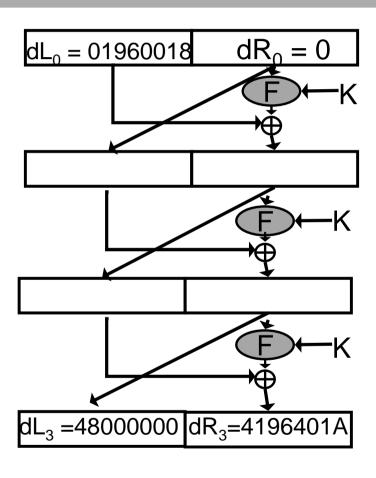
Inputs:  $L_0R_0$ ,  $L_0*R_0*$ , s.t.  $R_0=R_0*$ . Namely, inputs whose xor is  $dL_0$ 0



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## 3 Round DES

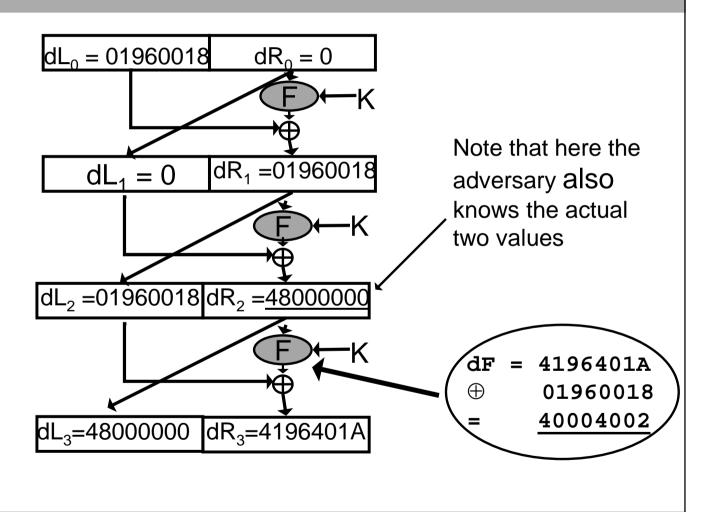


The attacker knows the two plaintext/ciphertext pairs, and therefore also their differences

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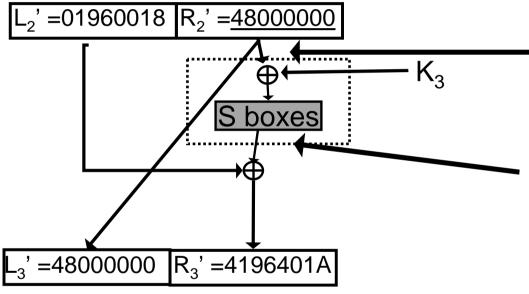
## Intermediate differences equal to plaintext/ciphertext differences



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## Finding K



Find which K<sub>3</sub> maps the inputs to an s-box input pair that results in the output pair!

The actual two inputs to F are known

Output xor of F (i.e., S boxes) is 40004002

⇒Table enumerates options for the pairs of inputs to S box

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#### DES with more than 3 rounds

- Carefully choose pairs of plaintexts with specific xor, and determine xor of pairs of intermediate values at various rounds.
- E.g., if  $dL_0=40080000_x$ ,  $dR_0=04000000_x$ Then, with probability ¼,  $dL_3=04000000_x$ ,  $dR_3=4008000_x$
- 8 round DES is broken given 2<sup>14</sup> chosen plaintexts.
- 16 round DES is broken given 2<sup>47</sup> chosen plaintexts...

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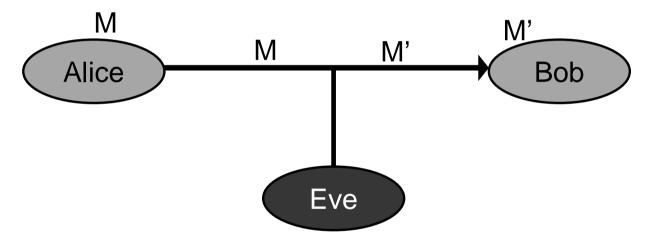
## AES (Advanced Encryption Standard)

- Design initiated in 1997 by NIST
  - Goals: improve security and software efficiency of DES
  - 15 submissions, several rounds of public analysis
  - The winning algorithm: Rijndael
- Input block length: 128 bits
- Key length: 128, 192 or 256 bits
- Multiple rounds (10, 12 or 14), but does not use a Feistel network

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## Data Integrity, Message Authentication

 Challenge: an active adversary might change messages exchanged between Alice and Bob



• Authentication is orthogonal to secrecy. A relevant challenge regardless of whether encryption is applied.

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#### One Time Pad

- OTP is a perfect cipher, yet provides no authentication
  - Plaintext x<sub>1</sub>x<sub>2</sub>...x<sub>n</sub>
  - Key k<sub>1k2</sub>...k<sub>n</sub>
  - Ciphertext  $c_1=x_1\oplus k_1$ ,  $c_2=x_2\oplus k_2,...,c_n=x_n\oplus k_n$
- Adversary changes, e.g., c₂ to 1⊕c₂
- User decrypts 1⊕x<sub>2</sub>
- Error-detection codes are insufficient. (For example, linear codes can be changed by the adversary, even if encrypted.)

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